

# INTRODUCTION TO DYNAMICAL SYSTEMS AND CHAOTIC SYSTEMS

## EXERCISE 11

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### 1. POINCARÉ SECTION

Consider the dynamical system in polar coordinates given by

$$\dot{r} = r - r^2, \quad \dot{\theta} = 1.$$

- (1) Compute the Poincaré map for the section given by the positive x-axis.
- (2) Show that the system has a unique periodic orbit. What is its stability?

### 2. DISCRETE DYNAMICS

For the following discrete time dynamical systems, determine the limit behaviour for various initial conditions?

- (1)  $x_{n+1} := \sqrt{x_n}$ ,
- (2)  $x_{n+1} := x_n^3$ ,
- (3)  $x_{n+1} := \tan x_n$ ,
- (4)  $x_{n+1} := \sinh x_n$ ,
- (5)  $x_{n+1} := \tanh x_n$ .

### 3. CUBIC MAP

Consider the map  $x_{n+1} := 3x_n - x_n^3$ .

- (1) Find all fixed points and classify their stability.
- (2) What happens in the long time limit for  $x_0 := 1.9$ ? What happens for  $x_0 := 2.1$ ? Prove your observation.

### 4. NEWTON'S METHOD

Newton's method is an algorithm to numerically compute solutions of an equation  $g(x) = 0$  for a given function  $g : \mathbb{R} \rightarrow \mathbb{R}$ . The basic idea is to take an approximation  $x_n$  of the solution, replace  $g$  by its linearization around  $x$ , that is by  $g(x) \approx g(x_n) + g'(x_n) \cdot (x - x_n)$ , and solve the resulting approximate equation to obtain a better approximation  $x_{n+1}$ .

- (1) Write down the map for  $x \mapsto x_{n+1}$ . In the following we call it *Newton map*.
- (2) Now consider the particular case  $g(x) = x^2 - 4$  (that is, we want to determine the roots of 4). Compute a few iterates starting from  $x_0 := 1$ . Notice the fast convergence.
- (3) Show that the Newton has indeed two fixed points and that both are superstable.
- (4) Now consider a general function  $g$ . Find simple sufficient conditions on  $g$  such that the fixed points of the Newton map are superstable.

Indeed in many practical cases Newton's method converges very quickly **if it converges at all**.