

Geometry of Curves and Surfaces

HW 4

$$1) \quad X(u,v) = \left(u - \frac{u^3}{3} + uv^2, v - \frac{v^3}{3} + vu^2, u^2 - v^2 \right)$$

$$X_u = (1 - u^2 + v^2, 2uv, 2u)$$

$$X_v = (2uv, 1 - v^2 + u^2, -2v)$$

$$X_u \times X_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 - u^2 + v^2 & 2uv & 2u \\ 2uv & 1 - v^2 + u^2 & -2v \end{vmatrix}$$

$$= (-4uv^2 - 2u + 2uv^2 - 2u^3, 4u^2v + 2v - 2u^2v + 2v^3,$$

$$\underbrace{1 - v^2 + u^2}_{m} - \underbrace{u^2 + u^2v^2}_{n} - \underbrace{u^4}_{p} + \underbrace{v^2 - v^4}_{q} + \underbrace{u^2v^2}_{r} - \underbrace{4u^2v^2}_{s})$$

$$= (-2uv^2 - 2u - 2u^3, 2u^2v + 2v + 2v^3, 1 - 2u^2v^2 - u^4 - v^4)$$

$$= (-2u(v^2 + u^2 + 1), 2v(u^2 + v^2 + 1), 1 - (u^2 + v^2)^2)$$

$$u \neq 0: -2u(v^2 + u^2 + 1) \neq 0 \Rightarrow X_u \times X_v \neq 0$$

$$v \neq 0: 2v(u^2 + v^2 + 1) \neq 0 \Rightarrow X_u \times X_v \neq 0$$

$$u = v = 0: 1 - (u^2 + v^2)^2 = 1 \neq 0 \Rightarrow X_u \times X_v \neq 0,$$

g)

$$a) \quad X(u, v) = (u, v, uv)$$

Clearly, X is injective: $X(u, v) = X(u', v')$

$$\Rightarrow (u, v, uv) = (u', v', u'v') \Rightarrow u = u', v = v'$$

$$X_u = (1, 0, v) \quad X_v = (0, 1, u)$$

$$X_u \times X_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & v \\ 0 & 1 & u \end{vmatrix} = (-v, -u, 1) \quad (\neq \vec{0} \quad \forall (u, v))$$

$$b) \quad X(u, v) = (u, v^2, v^3)$$

$$X(u, v) = (u, v^2, v^3) = (u', (v')^2, (v')^3) = X(u', v')$$

$$\Rightarrow u = u' \quad \text{and} \quad \underbrace{v^2 = (v')^2} \quad \text{and} \quad \underbrace{v^3 = (v')^3} \\ \Rightarrow v = \pm v' \quad \Rightarrow v = v'$$

Then X is injective.

$$X_u = (1, 0, 0) \quad X_v = (0, 2v, 3v^2)$$

$$X_u \times X_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 0 \\ 0 & 2v & 3v^2 \end{vmatrix} = (0, -3v^2, 2v) \quad (\neq \vec{0} \quad \text{if } v \neq 0)$$

$$c) \quad X(u, v) = (u + u^2, v, v^2)$$

$$X(-1, 0) = (-1 + 1^2, 0, 0) = (0, 0, 0) = X(0, 0) \Rightarrow X \text{ is not injective}$$

$$X_u = (1 + 2u, 0, 0) \quad X_v = (0, 1, 2v)$$

$$X_u \times X_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1+2u & 0 & 0 \\ 0 & 1 & 2v \end{vmatrix} = (0, -2v - 4uv, 1 + 2u) \\ (\neq (0, 0, 0) \quad \text{if } (u, v) \neq (-\frac{1}{2}, 1) \quad \forall \in \mathbb{R}) \\ \text{i.e. if } u \neq -\frac{1}{2}$$

3) Let $x: U = \mathbb{R} \times (0, 2\pi) \rightarrow \mathbb{R}^3$,

$$(u, v) \mapsto \left(\frac{\cos v}{\cosh u}, \frac{\sin v}{\cosh u}, \tanh u \right).$$

x is one-to-one:

$$\text{Let } f(x) = \tanh x = \frac{e^x - e^{-x}}{e^x + e^{-x}}. \quad (\mathbb{R} \rightarrow \mathbb{R})$$

$$\text{Assume } f(x) = f(y). \text{ Then } \frac{e^x - e^{-x}}{e^x + e^{-x}} = \frac{e^y - e^{-y}}{e^y + e^{-y}}.$$

$$\Rightarrow \underbrace{e^{x+y} + e^{x-y} - e^{-x+y} - e^{-x-y}}_{2e^{x-y}} = \underbrace{e^{x+y} - e^{x-y} + e^{-x+y} - e^{-x-y}}_{2e^{-x+y}}$$

$$\Rightarrow 2e^{x-y} = 2e^{-x+y}$$

$$\Rightarrow e^{x-y} = e^{-x+y} \Rightarrow x-y = -x+y \Rightarrow 2x = 2y \Rightarrow x=y.$$

Thus f is injective.

Assume next $x(u, v) = x(\tilde{u}, \tilde{v})$.

$$\text{Then } \left(\frac{\cos v}{\cosh u}, \frac{\sin v}{\cosh u}, \tanh u \right) = \left(\frac{\cos \tilde{v}}{\cosh \tilde{u}}, \frac{\sin \tilde{v}}{\cosh \tilde{u}}, \tanh \tilde{u} \right).$$

$$f \text{ injective } \Rightarrow u = \tilde{u} \Rightarrow \begin{cases} \cos v = \cos \tilde{v} \\ \sin v = \sin \tilde{v} \end{cases}$$
$$\Rightarrow v = \tilde{v}, \text{ since } v, \tilde{v} \in (0, 2\pi)$$

$\therefore x$ is one-to-one

$$\text{Let } x = \frac{\cos v}{\cosh u}, \quad y = \frac{\sin v}{\cosh u}, \quad z = \tanh u.$$

$$\text{Then } x^2 + y^2 + z^2 = \frac{\cos^2 v + \sin^2 v}{\cosh^2 u} + \frac{\sinh^2 u}{\cosh^2 u}$$
$$= \frac{1 + \sinh^2 u}{\cosh^2 u} = \frac{\cosh^2 u}{\cosh^2 u} = 1.$$

Thus $x(U) \subset \mathbb{S}^2$.

$$X_U = \left(\frac{-\cos v \sinh u}{\cosh^2 u}, \frac{-\sin v \sinh u}{\cosh^2 u}, \frac{\cosh^2 u - \sinh^2 u}{\cosh^2 u} \right)$$

$$= \frac{1}{\cosh^2 u} (-\cos v \sinh u, -\sin v \sinh u, 1)$$

$$X_V = \left(\frac{-\sin v}{\cosh u}, \frac{\cos v}{\cosh u}, 0 \right)$$

$$X_U \times X_V = \frac{1}{\cosh^3 u} \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -\cos v \sinh u & -\sin v \sinh u & 1 \\ -\sin v & \cos v & 0 \end{vmatrix}$$

$$= \frac{1}{\cosh^3 u} (-\cos v, -\sin v, -\cos^2 v \sinh u - \sin^2 v \sinh u)$$

$$= \frac{1}{\cosh^3 u} (-\cos v, -\sin v, -\sinh u)$$

Not both 0 at the same time.

$\Rightarrow X_U \times X_V \neq \vec{0}$ at every point in U .

$$4) X(U, V) = ((2 + \sin v) \cos u, (2 + \sin v) \sin u, \cos v)$$

$$X(0, 0) = (2 \cos(0), 2 \sin(0), \cos(0)) = (2, 0, 1)$$

$$X_U = ((2 + \sin v)(-\sin u), (2 + \sin v) \cos u, 0) \Rightarrow X_U(0, 0) = (0, 2, 0)$$

$$X_V = (\cos v \cos u, \cos v \sin u, -\sin v) \Rightarrow X_V(0, 0) = (1, 0, 0)$$

$$(X_U \times X_V)(0, 0) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 2 & 0 \\ 1 & 0 & 0 \end{vmatrix} = (0, 0, -2)$$

tangent plane at $(2, 0, 1)$:

$$0(x-2) + 0(y-0) - 2(z-1) = 0$$

$$\Leftrightarrow 2(z-1) = 0$$

$$\Leftrightarrow \underline{z = 1}$$

5)

$$a) X(u, v) = (u, v, u^2 - v^2), \quad (1, 1, 0)$$

$$X(u, v) = (1, 1, 0) \Rightarrow u=1, v=1$$

$$X_u = (1, 0, 2u) \Rightarrow X_u(1, 1) = (1, 0, 2)$$

$$X_v = (0, 1, -2v) \Rightarrow X_v(1, 1) = (0, 1, -2)$$

$$X_u \times X_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 2 \\ 0 & 1 & -2 \end{vmatrix} = (-2, 2, 1)$$

(at (1,1))

† tangent plane at (1,1,0):

$$-2(x-1) + 2(y-1) + 1(z-0) = 0$$

$$\Leftrightarrow -2x + 2 + 2y - 2 + z = 0$$

$$\Leftrightarrow \underline{-2x + 2y + z = 0}$$

$$b) X(r, \theta) = (r \cosh \theta, r \sinh \theta, r^2), \quad (1, 0, 1)$$

$$\left. \begin{array}{l} r \sinh \theta = 0 \Rightarrow r=0 \text{ or } \theta=0 \\ r^2 = 1 \Rightarrow r = \pm 1 \end{array} \right\} \Rightarrow \theta=0$$

$$r \cosh \theta = 1, \theta=0 \Rightarrow r=1$$

$$\text{Thus } (r, \theta) = (1, 0)$$

$$X_r = (\cosh \theta, \sinh \theta, 2r) \Rightarrow X_r(1, 0) = (1, 0, 2)$$

$$X_\theta = (r \sinh \theta, r \cosh \theta, 0) \Rightarrow X_\theta(1, 0) = (0, 1, 0)$$

$$(X_r \times X_\theta)(1, 0) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 2 \\ 0 & 1 & 0 \end{vmatrix} = (-2, 0, 1)$$

† tangent plane at (1,0,1):

$$-2(x-1) + 0(y-0) + 1(z-1) = 0$$

$$\Leftrightarrow -2x + 2 + z - 1 = 0$$

$$\Leftrightarrow \underline{-2x + z + 1 = 0}$$