

Department of Mathematics and Statistics, University of Helsinki  
Numerical methods and the C language, Winter and Spring 2014

Workshop 2

Mon 27.1. at 16-18 B322

FILE: h02.tex printed on December 31, 2013 at 10:32.

The helping program for the exercise 5 is at the course [www](#)-page.

1. Use the Monte Carlo method to compute the area between the curves  $y = \sin(x)$  and  $y = \cos(x)$  in the rectangle  $\{(x, y) : 0 < x < 2\pi, -1 < y < 1\}$ .
2. The LSQ solution of the linear system  $Ax = b$  where  $A$  is  $m \times n$ ,  $m > n$ , is given according to Linear Algebra I by  $x = (A^T A)^{-1} A^T b$  if  $(A^T A)^{-1}$  exists. Use this to fit the LSQ line  $y = x_1 + x_2 t$  to the data  $\{(2, 1), (5, 2), (7, 3), (8, 3)\}$ .
3. Suppose that  $P$  and  $R$  are invertible  $p \times p$  and  $r \times r$  matrices, resp., and let

$$A = \begin{pmatrix} P & 0 \\ 0 & R \end{pmatrix}, B = \begin{pmatrix} P^{-1} & 0 \\ 0 & R^{-1} \end{pmatrix}$$

Show (e.g. by experiments) that  $B = A^{-1}$ .

4. (a) Make a function which takes a matrix as an argument and zeros all its entries below the diagonal. Write then a program that uses the function and `ranmat` to generate a random upper triangular matrix. Is it true that the product / inverse of an upper triangular matrix is again triangular?  
  
(b) Make a function which takes a matrix  $A = (a_{ij})$  as an argument and makes all  $a_{i,j} = 0$  for  $|i - j| > 1$ . Write then a program using the function and `ranmat` to generate a random tridiagonal matrix. Is it true that the product / inverse of a tridiagonal matrix is again tridiagonal?
5. Let  $f(x) = \int_0^x \sin^2(t) dt$ . Use the inverse function algorithm (see the [www](#)-page) to find a  $x$  such that  $f(x) = 5$ .