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Synchronisation

## Synchronisation in Neural Networks

In general synchronisation is not at all easy to understand mathematically! The standard model nowadays is the Kuramoto model [1] and an account on other approaches can be found in [2] (links to articles can be found at the course web-page).

However a simple two-neuron case can be analysed fairly easily. The following approach is a simplification of the Kuramoto model.

Suppose we have two neurons  $A$  and  $B$  which fire with a periodic frequency. The interval between firings of  $A$  and  $B$  are both 1 if no other input is given. To be more precise: whenever  $A$  fires, it is expected to fire again after an interval of 1 unless it receives an input from  $B$  and similarly for  $B$ . Suppose initially they are not connected and  $A$  fires at times  $a_0, a_1, \dots$  and  $B$  fires at times  $b_0, b_1, \dots$  and we have  $a_{n+1} - a_n = b_{n+1} - b_n = 1$  for all  $n$ .

If  $B$  receives a signal from  $A$ , it gets excited and the expected time to lapse before it fires again changes. Suppose  $f: [0, 1] \rightarrow [0, 1]$  is the function that tells us how much it changes. Thus if at time  $t$ ,  $B$  is expected to fire in time  $u$  and  $A$  fires, then the new expected time before  $B$  fires is  $f(u)$ . Symmetrically for  $A$ . If the neurons are excitatory, then a natural assumption is  $f(u) < u$ , but the following analysis can be carried out independently of that.

Let us look at the dynamics when the neurons are connected. Suppose that first  $A$  fires at time  $a_0$  and then  $B$  at time  $b_0$ . Denote the length  $b_0 - a_0$  by  $u$ . Now if  $B$  didn't fire,  $A$  would fire at point  $a_1 = a_0 + 1 = b_0 + (1 - u)$ . But since  $B$  fired, this changes to  $b_0 + f(1 - u)$ . After  $b_0$ ,  $B$  would normally fire at  $b_1 = b_0 + 1 = b_0 + f(1 - u) + (1 - f(1 - u))$ , but since  $A$  fires at  $b_0 + f(1 - u)$ , this changes to  $b_0 + f(1 - u) + f(1 - f(1 - u))$ . This analysis shows that if the time from the previous time  $A$  fired to the time  $B$  fired was  $u$ , then the time from the next time  $A$  fires to the next time  $B$  fires is  $g(u) = f(1 - f(1 - u))$ . So if we denote by  $\bar{a}_n$  and  $\bar{b}_n$  the times when the connected neurons fire and assume  $\bar{a}_0 < \bar{b}_0$ , then for all  $n$  we have  $\bar{b}_{n+1} - \bar{a}_{n+1} = g(\bar{b}_n - \bar{a}_n)$ .

Obviously we have to look now at the sequence

$$g(u), g(g(u)), g(g(g(u))), \dots, g^n(u), \dots,$$

and if it converges either to 0 or to 1, then the neurons synchronise.

In the Kuramoto model,  $f(u)$  is usually  $u - \sin(u)$  and the interval is assumed to be  $[0, 2\pi]$  instead of  $[0, 1]$ . This is motivated by the idea that if  $A$  is just a little bit ahead of  $B$  then it slows down and if it is a little behind, then it tries to catch up. In this case  $g(u) = f(f(u)) = f^2(u)$  and so the limit of  $(g^n(u))_n$

is the same as the limit of  $(f^n(u))_n$  if it exists. Now if  $0 < u < \pi$ , then  $f(u)$  is a convex function with  $f(0) = 0$ , so  $f^n(u) \rightarrow 0$ . If  $\pi < u < 2\pi$ , symmetrically  $f^n(u) \rightarrow 1$ .

Getting back to the interval  $[0, 1]$ , if  $f$  is any function such that there is  $u_* \in [0, 1]$  such that  $g(u)$  is convex for  $0 < u < u_*$  and concave for  $u_* < u < 1$ , then synchronisation takes place.

It is not difficult to see that if  $f$  is convex (e.g. second derivative is positive),  $f(0) = 0$  and  $f(1) = 1$ , then this holds if  $f(u_0) < 1 - u_0$  where  $u_0$  is the point at which  $f'(u_0) = 1$ . (Exercise)

## References

- [1] Juan A. Acebrn, L. L. Bonilla, Conrad J. Prez Vicente, Flix Ritort, and Renato Spigler: *The Kuramoto model: A simple paradigm for synchronization phenomena* Rev. Mod. Phys. 77, 137 – Published 7 April 2005
- [2] Anja K. Sturm, Peter Knig: *Mechanisms to synchronize neuronal activity*, Bio. Cybern. 84, 153 – 172 (2001)