

## CHAPTER 1 : DIFFERENTIABLE MANIFOLDS

### 1.1 The definition of a differentiable manifold

Let  $M$  be a topological space. This means that we have a family  $\Omega$  of *open sets* defined on  $M$ . These satisfy

- (1)  $\emptyset, M \in \Omega$
- (2) the union of any family of open sets is open
- (3) the intersection of a finite family of open sets is open

We normally assume also the *Hausdorff property*: For any pair  $x, y$  of distinct points there is a pair of nonoverlapping open sets  $U, V$  such that  $x \in U$  and  $y \in V$ .

In any topological space one can define the notion of convergence. A sequence  $x_1, x_2, x_3, \dots$  converges towards  $x \in M$  if any open set  $U$  such that  $x \in U$  contains all the points  $x_n$  except a finite set.

The basic example of a topological space is  $\mathbb{R}^n$  equipped with the Euclidean norm  $\|x\|^2 = x_1^2 + x_2^2 + \dots + x_n^2$  for  $x = (x_1, \dots, x_n)$ . A set  $U \subset \mathbb{R}^n$  is open if for any  $x \in U$  there is a positive number  $\epsilon = \epsilon(x)$  such that  $y \in U$  if  $\|x - y\| < \epsilon$ . The convergence is then the usual one:  $x^{(n)} \rightarrow x$  if for any  $\epsilon > 0$  there is an integer  $n_\epsilon$  such that  $\|x - x^{(n)}\| < \epsilon$  for  $n > n_\epsilon$ .

Actually, all the spaces we study in (finite dimensional) differential geometry are *locally homeomorphic* to  $\mathbb{R}^n$ .

**Definition.** A topological space  $M$  is called a *smooth manifold* of dimension  $n$  if

1) there is a family of open sets  $U_\alpha$  (with  $\alpha \in \Lambda$ ) such that the union of all  $U_\alpha$ 's is equal to  $M$ , 2) for each  $\alpha$  there is a homeomorphism  $\phi_\alpha : U_\alpha \rightarrow V_\alpha \subset \mathbb{R}^n$  such that 3) the *coordinate transformations*  $\phi_\alpha \circ \phi_\beta^{-1}$  on their domains of definition are smooth functions in  $\mathbb{R}^n$ .

**Example 1**  $\mathbb{R}^n$  is a smooth manifold. We need only one *coordinate chart*  $U = M$  with  $\phi : U \rightarrow \mathbb{R}^n$  the identity mapping.

**Example 2** The same as above, but take  $M \subset \mathbb{R}^n$  any open set.

**Example 3** Take  $M = S^1$ , the unit circle. Set  $U$  equal to the subset parametrized by the polar angle  $-0.1 < \phi < \pi + 0.1$  and  $V$  equal to the set  $\pi < \phi < 2\pi$ . Then  $U \cap V$  consists of two intervals  $\pi < \phi < \pi + 0.1$  and  $-0.1 < \phi < 0 \sim 2\pi - 0.1 < \phi < 2\pi$ .

The coordinate transformation is the identity map  $\phi \mapsto \phi$  on the former and the translation  $\phi \mapsto \phi + 2\pi$  on the latter interval.

**Exercise** Define a manifold structure on the unit sphere  $S^2$ .

**Example 4** The group  $GL(n, \mathbb{R})$  of invertible real  $n \times n$  matrices is a smooth manifold as an open subset of  $\mathbb{R}^{n^2}$ . It is an open subset since it is a complement of the closed surface determined by the polynomial equation  $\det A = 0$ .

## 1.2 Differentiable maps

Let  $M, N$  be a pair of smooth manifolds (of dimensions  $m, n$ ) and  $f : M \rightarrow N$  a continuous map. If  $(U, \phi)$  is a local coordinate chart on  $M$  and  $(V, \psi)$  a coordinate chart on  $N$  then we have a map  $\psi \circ f \circ \phi^{-1}$  from some open subset of  $\mathbb{R}^m$  to an open subset of  $\mathbb{R}^n$ . If the composite map is smooth for any pair of coordinate charts we say that  $f$  is smooth. The reader should convince himself that the condition of smoothness for  $f$  does not depend on the choice of coordinate charts. From elementary results in differential calculus it follows that if  $g : N \rightarrow P$  is another smooth map then also  $g \circ f : M \rightarrow P$  is smooth.

Note that we can write the map  $\psi \circ f \circ \phi^{-1}$  as  $y = (y_1, \dots, y_n) = (y_1(x_1, \dots, x_m), \dots, y_n(x_1, \dots, x_m))$  in terms of the Cartesian coordinates. Smoothness of  $f$  simply means that the coordinate functions  $y_i(x_1, x_2, \dots, x_m)$  are smooth functions.

**Remark** In a given topological space  $M$  one can often construct different inequivalent smooth structures. That is, one might be able to construct atlases  $\{(U_\alpha, \phi_\alpha)\}$  and  $\{(V_\alpha, \psi_\alpha)\}$  such that both define a structure of smooth manifold, say  $M_U$  and  $M_V$ , but the manifolds  $M_U, M_V$  are not diffeomorphic (see the definition below). A famous example of this phenomenon are the spheres  $S^7, S^{11}$  (John Milnor, 1956). On the sphere  $S^7$  there are exactly 28 inequivalent differentiable structures! On the Euclidean space  $\mathbb{R}^4$  there is an infinite number of differentiable structures (S.K. Donaldson, 1983).

A *diffeomorphism* is a one-to-one smooth map  $f : M \rightarrow N$  such that its inverse  $f^{-1} : N \rightarrow M$  is also smooth. The set of diffeomorphisms  $M \rightarrow M$  forms a group  $\text{Diff}(M)$ . A smooth map  $f : M \rightarrow N$  is an *immersion* if at each point  $p \in M$  the rank of the derivative  $\frac{dh}{dx}$  is equal to the dimension of  $M$ . Here  $h = \psi \circ f \circ \phi^{-1}$  with

the notation as before. Finally  $f : M \rightarrow N$  is an *embedding* if  $f$  is injective and it is an immersion; in that case  $f(M) \subset N$  is an *embedded submanifold*.

A smooth curve on a manifold  $M$  is a smooth map  $\gamma$  from an open interval of the real axes to  $M$ . Let  $p \in M$  and  $(U, \phi)$  a coordinate chart with  $p \in U$ . Assume that curves  $\gamma_1, \gamma_2$  go through  $p$ , let us say  $p = \gamma_i(0)$ . We say that the curves are equivalent at  $p$ ,  $\gamma_1 \sim \gamma_2$ , if

$$\frac{d}{dt}\phi(\gamma_1(t))|_{t=0} = \frac{d}{dt}\phi(\gamma_2(t))|_{t=0}.$$

This relation does not depend on the choice of  $(U, \phi)$  as is easily seen by the help of the chain rule:

$$\frac{d}{dt}\psi(\gamma_1(t)) - \frac{d}{dt}\psi(\gamma_2(t)) = (\psi \circ \phi^{-1})' \cdot \left( \frac{d}{dt}\phi(\gamma_1(t)) - \frac{d}{dt}\phi(\gamma_2(t)) \right) = 0$$

at the point  $t = 0$ . Clearly if  $\gamma_1 \sim \gamma_2$  and  $\gamma_2 \sim \gamma_3$  at the point  $p$  then also  $\gamma_1 \sim \gamma_3$  and  $\gamma_2 \sim \gamma_1$ . Trivially  $\gamma \sim \gamma$  for any curve  $\gamma$  through  $p$  so that " $\sim$ " is an equivalence relation.

A *tangent vector*  $v$  at a point  $p$  is an equivalence class of smooth curves  $[\gamma]$  through  $p$ . For a given chart  $(U, \phi)$  at  $p$  the equivalence classes are parametrized by the vector

$$\frac{d}{dt}\phi(\gamma(t))|_{t=0} \in \mathbb{R}^n.$$

Thus the space  $T_p M$  of tangent vectors  $v = [\gamma]$  inherits the natural linear structure of  $\mathbb{R}^n$ . Again, it is a simple exercise using the chain rule that the linear structure does not depend on the choice of the coordinate chart.

We denote by  $TM$  the disjoint union of all the tangent spaces  $T_p M$ . This is called the *tangent bundle* of  $M$ . We shall define a smooth structure on  $TM$ . Let  $p \in M$  and  $(U, \phi)$  a coordinate chart at  $p$ . Let  $\pi : TM \rightarrow M$  the natural projection,  $(p, v) \mapsto p$ . Define  $\tilde{\phi} : \pi^{-1}(U) \rightarrow \mathbb{R}^n \times \mathbb{R}^n$  as

$$\tilde{\phi}(p, [\gamma]) = \left( \phi(p), \frac{d}{dt}\phi(\gamma(t))|_{t=0} \right).$$

If now  $(V, \psi)$  is another coordinate chart at  $p$  then

$$(\tilde{\phi} \circ \tilde{\psi}^{-1})(x, v) = (\phi(\psi^{-1}(x)), (\phi \circ \psi^{-1})'(x)v),$$

by the chain rule. It follows that  $\tilde{\phi} \circ \tilde{\psi}^{-1}$  is smooth in its domain of definition and thus the pairs  $(\pi^{-1}(U), \tilde{\phi})$  form an atlas on  $TM$ , giving  $TM$  a smooth structure.

**Example 1** If  $M$  is an open set in  $\mathbb{R}^n$  then  $TM = M \times \mathbb{R}^n$ .

**Example 2** Let  $M = S^1$ . Writing  $z \in S^1$  as a complex number of unit modulus, consider curves through  $z$  written as  $\gamma(t) = ze^{ivt}$  with  $v \in \mathbb{R}$ . This gives in fact a parametrization for the equivalence classes  $[\gamma]$  as vectors in  $\mathbb{R}$ . The tangent spaces at different points  $z_1, z_2$  are related by the phase shift  $z_1 z_2^{-1}$  and it follows that  $TM$  is simply the product  $S^1 \times \mathbb{R}$ .

**Example 3** In general,  $TM \neq M \times \mathbb{R}^n$ . The simplest example for this is the unit sphere  $M = S^2$ . Using the spherical coordinates, for example, one can identify the tangent space at a given point  $(\theta, \phi)$  as the plane  $\mathbb{R}^2$ . However, there is no natural way to identify the tangent spaces at different points on the sphere; the sphere is not parallelizable. This is the content of the famous hairy ball theorem. Any smooth vector field on the sphere has zeros. (If there were a globally nonzero vector field on  $S^2$  we would obtain a basis in all the tangent spaces by taking a (oriented) unit normal vector field to the given vector field. Together they would form a basis in the tangent spaces and could be used for identifying the tangent spaces as a standard  $\mathbb{R}^2$ .)

**Exercise** The unit 3-sphere  $S^3$  can be thought of complex unitary  $2 \times 2$  matrices with determinant =1. Use this fact to show that the tangent bundle is trivial,  $TS^3 = S^3 \times \mathbb{R}^3$ .

Let  $f : M \rightarrow N$  be a smooth map. We define a linear map

$$T_p f : T_p M \rightarrow T_{f(p)} N, \text{ as } T_p f \cdot [\gamma] = [f \circ \gamma],$$

where  $\gamma$  is a curve through the point  $p$ . This map is expressed in terms of local coordinates as follows. Let  $(U, \phi)$  be a coordinate chart at  $p$  and  $(V, \psi)$  a chart at  $f(p) \in N$ . Then the coordinates for  $[\gamma] \in T_p M$  are  $v = \frac{d}{dt} \phi(\gamma(t))|_{t=0}$  and the coordinates for  $[f \circ \gamma] \in T_{f(p)} N$  are  $w = \frac{d}{dt} \psi(f(\gamma(t)))|_{t=0}$ . But by the chain rule,

$$w = (\psi \circ f \circ \phi^{-1})'(x) \cdot \frac{d}{dt} \phi(\gamma(t))|_{t=0} = (\psi \circ f \circ \phi^{-1})'(x) \cdot v$$

with  $x = \phi(p)$ . Thus in local coordinates the linear map  $T_p f$  is the derivative of  $\psi \circ f \circ \phi^{-1}$  at the point  $x$ . Putting together all the maps  $T_p f$  we obtain a map

$$Tf : TM \rightarrow TN.$$

**Proposition.** *The map  $Tf : TM \rightarrow TN$  is smooth.*

*Proof.* Recall that the coordinate charts  $(U, \phi), (V, \psi)$  on  $M, N$ , respectively, lead to coordinate charts  $(\pi^{-1}(U), \tilde{\phi})$  and  $(\pi^{-1}(V), \tilde{\psi})$  on  $TM, TN$ . Now

$$(\tilde{\psi} \circ Tf \circ \tilde{\phi}^{-1})(x, v) = ((\psi \circ f \circ \phi^{-1})(x), (\psi \circ f \circ \phi^{-1})'(x)v)$$

for  $(x, v) \in \tilde{\phi}(\pi^{-1}(U)) \in \mathbb{R}^m \times \mathbb{R}^m$ . Both component functions are smooth and thus  $Tf$  is smooth by definition.

If  $f : M \rightarrow N$  and  $g : N \rightarrow P$  are smooth maps then  $g \circ f : M \rightarrow P$  is smooth and

$$T(g \circ f) = Tg \circ Tf.$$

To see this, the curve  $\gamma$  through  $p \in M$  is first mapped to  $f \circ \gamma$  through  $f(p) \in N$  and further, by  $Tg$ , to the curve  $g \circ f \circ \gamma$  through  $g(f(p)) \in P$ .

In terms of local coordinates  $x_i$  at  $p$ ,  $y_i$  at  $f(p)$  and  $z_i$  at  $g(f(p))$  the chain rule becomes the standard formula,

$$\frac{\partial z_i}{\partial x_j} = \sum_k \frac{\partial z_i}{\partial y_k} \frac{\partial y_k}{\partial x_j}.$$

### 1.3 Vector fields

We denote by  $C^\infty(M)$  the algebra of smooth real valued functions on  $M$ . A *derivation* of the algebra  $C^\infty(M)$  is a linear map  $d : C^\infty(M) \rightarrow C^\infty(M)$  such that

$$d(fg) = d(f)g + fd(g)$$

for all  $f, g$ . Let  $v \in T_p M$  and  $f \in C^\infty(M)$ . Choose a curve  $\gamma$  through  $p$  representing  $v$ . Set

$$v \cdot f = \frac{d}{dt} f(\gamma(t))|_{t=0}.$$

Clearly  $v : C^\infty(M) \rightarrow \mathbb{R}$  is linear. Furthermore,

$$v \cdot (fg) = \frac{d}{dt} f(\gamma(t))|_{t=0} g(\gamma(0)) + f(\gamma(0)) \frac{d}{dt} g(\gamma(t))|_{t=0} = (v \cdot f)g(p) + f(p)(v \cdot g).$$

A *vector field* on a manifold  $M$  is a smooth distribution of tangent vectors on  $M$ , that is, a smooth map  $X : M \rightarrow TM$  such that  $X(p) \in T_p M$ . From the

previous formula follows that a vector field defines a derivation of  $C^\infty(M)$ ; take above  $v = X(p)$  at each point  $p \in M$  and the right-hand-side defines a smooth function on  $M$  and the operation satisfies the Leibnitz' rule.

We denote by  $D^1(M)$  the space of vector fields on  $M$ . As we have seen, a vector field gives a linear map  $X : C^\infty(M) \rightarrow C^\infty(M)$  obeying the Leibnitz' rule. Conversely, one can prove that any derivation of the algebra  $C^\infty(M)$  is represented by a vector field.

One can develop an algebraic approach to manifold theory. In that the commutative algebra  $\mathcal{A} = C^\infty(M)$  plays a central role. Points in  $M$  correspond to *maximal ideals* in the algebra  $\mathcal{A}$ . Namely, any point  $p$  defines the ideal  $I_p \subset \mathcal{A}$  consisting of all functions which vanish at the point  $p$ .

The action of a vector field on functions is given in terms of local coordinates  $x_1, \dots, x_n$  as follows. If  $v = X(p)$  is represented by a curve  $\gamma$  then

$$(X \cdot f)(p) = \frac{d}{dt} f(\gamma(t))_{t=0} = \sum_k \frac{\partial f}{\partial x_k} \frac{dx_k}{dt}(t=0) \equiv \sum_k X_k(x) \frac{\partial f}{\partial x_k}.$$

Thus a vector field is locally represented by the vector valued function  $(X_1(x), \dots, X_n(x))$ .

In addition of being a real vector space,  $D^1(M)$  is a *left module* for the algebra  $C^\infty(M)$ . This means that we have a linear left multiplication  $(f, X) \mapsto fX$ . The value of  $fX$  at a point  $p$  is simply the vector  $f(p)X(p) \in T_pM$ .

As we have seen, in a coordinate system  $x_i$  a vector field defines a derivation with local representation  $X = \sum_k X_k \frac{\partial}{\partial x_k}$ . In a second coordinate system  $x'_k$  we have a representation  $X = \sum X'_k \frac{\partial}{\partial x'_k}$ . Using the chain rule for differentiation we obtain the coordinate transformation rule

$$X'_k(x') = \sum_j \frac{\partial x'_k}{\partial x_j} X_j(x),$$

for  $x'_k = x'_k(x_1, \dots, x_n)$ .

We shall denote  $\partial^k = \frac{\partial}{\partial x_k}$  and we use Einstein's summation convention over repeated indices,

Let  $X, Y \in D^1(M)$ . We define a new derivation of  $C^\infty(M)$ , the commutator  $[X, Y] \in D^1(M)$ , by

$$[X, Y]f = X(Yf) - Y(Xf).$$

We prove that this is indeed a derivation of  $C^\infty(M)$ .

$$\begin{aligned} [X, Y](fg) &= X(Y(fg)) - Y(X(fg)) = X(fYg + gYf) - Y(fXg + gXf) \\ &= (Xf)(Yg) + fX(Yg) + (Xg)(Yf) + gX(Yf) - (Yf)(Xg) - fY(Xg) \\ &\quad - (Yg)(Xf) - gY(Xf) = f[X, Y]g + g[X, Y]f. \end{aligned}$$

Writing  $X = X_k \partial^k$  and  $Y = Y_k \partial^k$  we obtain the coordinate expression

$$[X, Y]_k = X_j \partial^j Y_k - Y_j \partial^j X_k.$$

Thus we may view  $D^1(M)$  simply as the space of first order linear partial differential operators on  $M$  with the ordinary commutator of differential operators. The commutator  $[X, Y]$  is also called the *Lie bracket* on  $D^1(M)$ . It has the basic properties

- (1)  $[X, Y]$  is linear in both arguments
- (2)  $[X, Y] = -[Y, X]$
- (3)  $[X, [Y, Z]] + [Y, [Z, X]] + [Z, [X, Y]] = 0$ .

The last property is called the Jacobi identity. A vector space equipped with a Lie bracket satisfying the properties above is called a *Lie algebra*.

Other examples of Lie algebras:

**Example 1** Any vector space with the bracket  $[X, Y] = 0$ .

**Example 2** The angular momentum Lie algebra with basis  $L_1, L_2, L_3$  and nonzero commutators  $[L_1, L_2] = L_3$  + cyclically permuted relations.

**Example 3** The space of  $n \times n$  matrices with the usual commutator of matrices,  $[X, Y] = XY - YX$ .

**Exercise** Check the relations

$$[X, fY] = f[X, Y] + (Xf)Y, \text{ and } [fX, Y] = f[X, Y] - (Yf)X$$

for  $X, Y \in D^1(M)$  and  $f \in C^\infty(M)$ .

Let  $f : M \rightarrow N$  be a diffeomorphism and  $X \in D^1(M)$ . We can define a vector field  $Y = f_* X$  on  $N$  by setting  $Y(q) = T_p f \cdot X(p)$  for  $q = f(p)$ . In terms of local coordinates,

$$Y = Y_k \frac{\partial}{\partial y_k} = X_j \frac{\partial y_k}{\partial x_j} \frac{\partial}{\partial y_k}.$$

In the case  $M = N$  this gives back the coordinate transformation rule for vector fields.

Let  $X \in D^1(M)$ . Consider the differential equation

$$X(\gamma(t)) = \frac{d}{dt}\gamma(t)$$

for a smooth curve  $\gamma$ . In terms of local coordinates this equation is written as

$$X_k(x(t)) = \frac{d}{dt}x_k(t), k = 1, 2, \dots, n.$$

By the theory of ordinary differential equations this system has locally, at a neighborhood of an initial point  $p = \gamma(0)$ , a unique solution. However, in general the solution does not need to extend to  $-\infty < t < +\infty$  except in the case when  $M$  is a compact manifold. The (local) solution  $\gamma$  is called *an integral curve* of  $X$  through the point  $p$ .

The integral curves for a vector field  $X$  define a (local) *flow* on the manifold  $M$ . This is a (local) map

$$f : \mathbb{R} \times M \rightarrow M$$

given by  $f(t, p) = \gamma(t)$  where  $\gamma$  is the integral curve through  $p$ . We have the identity

$$(1) \quad f(t + s, p) = f(t, f(s, p)),$$

which follows from the uniqueness of the local solution to the first order ordinary differential equation. In coordinates,

$$\frac{d}{dt}f_k(t, f(s, x)) = X_k(f(t, f(s, x)))$$

and

$$\frac{d}{dt}f_k(t + s, x) = X_k(f(t + s, x)).$$

Thus both sides of (1) obey the same differential equation. Since the initial conditions are the same, at  $t = 0$  both sides are equal to  $f(0, f(s, x)) = f(s, x)$ , the solutions must agree.

Denoting  $f_t(p) = f(t, p)$ , observe that the map  $\mathbb{R} \rightarrow \text{Diff}_{loc}(M)$ ,  $t \mapsto f_t$ , is a homomorphism,

$$f_t \circ f_s = f_{t+s}.$$



Thus we have a *one parameter group of (local) transformations*  $f_t$  on  $M$ . In the case when  $M$  is compact we actually have globally defined transformations on  $M$ .

**Example** Let  $X(r, \phi) = (-r \sin \phi, r \cos \phi)$  be a vector field on  $M = \mathbb{R}^2$ . The integral curves are solutions of the equations

$$x'(t) = -r(t) \sin \phi(t)$$

$$y'(t) = r(t) \cos \phi(t)$$

and the solutions are easily seen to be given by  $(x(t), y(t)) = (r_0 \cos(\phi + \phi_0), r_0 \sin(\phi + \phi_0))$ , where the initial condition is specified by the constants  $\phi_0, r_0$ . The one parameter group of transformations generated by the vector field  $X$  is then the group of rotations in the plane.

Further reading: M. Nakahara: *Geometry, Topology and Physics*, Institute of Physics Publ. (1990), sections 5.1 - 5.3 . S. S. Chern, W.H. Chen, K.S. Lam: *Lectures on Differential Geometry*, World Scientific Publ. (1999), Chapter 1.