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# Implementation of One-Dimensional FDTD 

## Lecture Outline

- Review of Lecture 5
- Sequence of Code Development
- FDTD Implementation
- Numerical boundary conditions
- Grid resolution
- Courant stability condition
- Perfect 1D boundary condition
- Sources
- Total number of iterations
- Revised FDTD Algorithm


## Review of Lecture \#5

## Representing Functions on a Grid



## 3D Grids

A three-dimensional grid looks like this:


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## Yee Cell for 1D, 2D, and 3D Grids

1D Yee Grid



Benefits

- Implicitly satisfies divergence equations
- Naturally handles physical boundary conditions
- Elegant approximation of the curl equations using finite-differences

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2D Yee Grids


3D Yee Grid


## Formulation of Update Equations (1 of 4)

Normalize the magnetic field,

$$
\overrightarrow{\tilde{H}}=\sqrt{\frac{\mu_{0}}{\varepsilon_{0}}} \vec{H} \quad \Longrightarrow \quad \nabla \times \vec{E}=-\frac{\left[\mu_{1}\right]}{c_{0}} \frac{\partial \overrightarrow{\tilde{H}}}{\partial t} \quad \nabla \times \overrightarrow{\tilde{H}}=\frac{\left[\varepsilon_{0}\right]}{c_{0}} \frac{\partial \vec{E}}{\partial t}
$$

Assume linear, isotropic, and non-dispersive materials and expand the curl equations.

$$
\begin{array}{ll}
\frac{\partial E_{z}}{\partial y}-\frac{\partial E_{y}}{\partial z}=-\frac{\mu_{x x}}{c_{0}} \frac{\partial \tilde{H}_{x}}{\partial t} & \frac{\partial \tilde{H}_{z}}{\partial y}-\frac{\partial \tilde{H}_{y}}{\partial z}=\frac{\varepsilon_{x x}}{c_{0}} \frac{\partial E_{x}}{\partial t} \\
\frac{\partial E_{x}}{\partial z}-\frac{\partial E_{z}}{\partial x}=-\frac{\mu_{y y}}{c_{0}} \frac{\partial \tilde{H}_{y}}{\partial t} & \frac{\partial \tilde{H}_{x}}{\partial z}-\frac{\partial \tilde{H}_{z}}{\partial x}=\frac{\varepsilon_{y y}}{c_{0}} \frac{\partial E_{y}}{\partial t} \\
\frac{\partial E_{y}}{\partial x}-\frac{\partial E_{x}}{\partial y}=-\frac{\mu_{z z}}{c_{0}} \frac{\partial \tilde{H}_{z}}{\partial t} & \frac{\partial \tilde{H}_{y}}{\partial x}-\frac{\partial \tilde{H}_{x}}{\partial y}=\frac{\varepsilon_{z z}}{c_{0}} \frac{\partial E_{z}}{\partial t}
\end{array}
$$

## Formulation of Update Equations (2 of 4)



## Formulation of Update Equations (3 of 4)

Let the problem be uniform in the $x$ and $y$ directions.

$$
\frac{\partial}{\partial x}=\frac{\partial}{\partial y}=0
$$



Maxwell's equations separates into two sets of equations.

$$
\begin{aligned}
& \frac{\partial E_{x}}{\partial z}=-\frac{\mu_{y y}}{c_{0}} \frac{\partial \tilde{H}_{y}}{\partial t} \\
& \frac{\left.E_{x}^{k+1}\right|_{t}-\left.E_{x}^{k}\right|_{t}}{\Delta z}=-\frac{\mu_{y y}^{k}}{c_{0}} \frac{\left.\tilde{H}_{y}^{k}\right|_{t+\frac{\Delta}{2}}-\left.\tilde{H}_{y}^{k}\right|_{t-\frac{\Delta t}{2}}}{\Delta t} \\
& -\frac{\partial \tilde{H}_{y}}{\partial z}=\frac{\varepsilon_{x x}}{c_{0}} \frac{\partial E_{x}}{\partial t} \\
& \frac{\partial E_{y}}{\partial z}=\frac{\mu_{x x}}{c_{0}} \frac{\partial \tilde{H}_{x}}{\partial t} \\
& \frac{\partial \tilde{H}_{x}}{\partial z}=\frac{\varepsilon_{y y}}{c_{0}} \frac{\partial E_{y}}{\partial t} \\
& \frac{\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}-\left.\tilde{H}_{x}^{k-1}\right|_{t+\frac{\Delta t}{2}}}{\Delta z}=\frac{\varepsilon_{y y}^{k}}{c_{0}} \frac{\left.E_{y}^{k}\right|_{t+\Delta t}-\left.E_{y}^{k}\right|_{t}}{\Delta t} \\
& \frac{\left.E_{y}^{k+1}\right|_{t}-\left.E_{y}^{k}\right|_{t}}{\Delta z}=\frac{\mu_{x x}^{k}}{\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}-\left.\tilde{H}_{x}^{k}\right|_{t-\frac{\Delta}{2}}}
\end{aligned}
$$

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$\Delta z \quad c_{0} \quad \Delta t$

## Formulation of Update Equations (4 of 4)

Derive update equations by solving the finite-difference equations for the future time value.

$$
\begin{aligned}
& \tilde{H}_{x \left\lvert\, t+\frac{+}{2}\right.}^{k}=\left.\tilde{H}_{x}^{k}\right|_{t-\frac{\pi}{2}}+m_{H x}^{k}\left(\frac{\left.E_{y}^{k+1}\right|_{t}-\left.E_{y}^{k}\right|_{t}}{\Delta z}\right) \quad m_{E y}^{k}=\frac{c_{0} \Delta t}{\varepsilon_{y y}^{k}} \\
& E_{\left.y\right|_{t+\Delta t} ^{k}}=E_{\left.y\right|_{t} ^{k}}+m_{E y}^{k}\left(\frac{\left.\tilde{H}_{x}^{k}\right|_{k+\frac{\Delta}{2}}-\left.\tilde{H}_{x}^{k-1}\right|_{k+\frac{\Delta}{2}}}{\Delta z}\right) \quad m_{H x}^{k}=\frac{c_{0} \Delta t}{\mu_{x x}^{k}}
\end{aligned}
$$

Arrive at the following FDTD algorithm.

Includes:

- Basic FDTD engine

Excludes:

- Dirichlet BC's
- Calculate source parameters
- Simple soft source
- Perfectly absorbing BC's
- TF/SF source
- Fourier transforms
- Reflectance/Transmittance
- Calculate grid parameters
- Incorporate device


## Sequence of Code Development

## Step 1 - Basic FDTD Algorithm

- Basic update equations



## Step 2 - Add Simple Soft Source

- Basic update equations
- Add a soft source



## Step 3 - Add Absorbing Boundary

- Basic update equations
- Add a soft source
- Add perfect boundary condition


## Step 4 - Add TF/SF

- Basic update equations
- Add a soft source
- Add perfect boundary condition
- Incorporate TF/SF "oneway" source


## Step 5 - Move Source \& Add T/R



- Basic update equations
- Add a soft source
- Add perfect boundary condition
- Incorporate TF/SF "oneway" source
- Move position of source
- Calculate transmittance and reflectance


## Step 6 - Add Device (Complete Algorithm)



- Basic update equations
- Add a soft source
- Add perfect boundary condition
- Incorporate TF/SF "oneway" source
- Move position of source
- Calculate transmittance and reflectance
- Add a real device


## Summary of Code Development Sequence

Step 1 - Implement basic FDTD algorithm


Step 3 - Add absorbing boundary


Step 5 - Calculate transmittance and reflectance


Step 2 - Add the source


Step 4 - Add "one-way" source


Step 6 - Add a device


# Numerical Boundary Conditions 

## A Problem at the Boundary of the Grid

The update equation must be implemented for every point in the grid.

$$
\begin{array}{ll}
\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta t}{2}}=\left.\tilde{H}_{x}^{k}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{k}\left(\frac{\left.E_{y}^{k+1}\right|_{t}-\left.E_{y}^{k}\right|_{t}}{\Delta z}\right) & \begin{array}{l}
\text { What do we do at } k=N_{z} ? \\
E_{y}^{N_{z}+1} \text { does not exist. }
\end{array} \\
\left.E_{y}^{k}\right|_{t+\Delta t}=\left.E_{y}^{k}\right|_{t}+m_{E y}^{k}\left(\frac{\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}-\left.\tilde{H}_{x}^{k-1}\right|_{t+\frac{\Delta t}{2}}}{\Delta z}\right) & \begin{array}{l}
\text { What do we do at } k=1 ? \\
\tilde{H}_{x}^{0} \text { does not exist. }
\end{array}
\end{array}
$$

## Dirichlet Boundary Condition

One easy thing to do is assume the fields outside the grid are zero. This is called a Dirichlet boundary condition.
To incorporate the Dirichlet boundary condition, modify the update equations as follows.

$$
\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta t}{2}}= \begin{cases}\left.\tilde{H}_{x}^{k}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{k}\left(\frac{\left.E_{y}^{k+1}\right|_{t}-\left.E_{y}^{k}\right|_{t}}{\Delta z}\right) & k<N_{z} \\ \left.\tilde{H}_{x}^{N_{z}}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{N_{z}}\left(\frac{0-\left.E_{y}^{N_{z}}\right|_{t}}{\Delta z}\right) & k=N_{z}\end{cases}
$$

$$
E_{\left.y\right|_{t+\Delta t} ^{k}}= \begin{cases}\left.E_{y}^{1}\right|_{t}+m_{E y}^{1}\left(\frac{\left.\tilde{H}_{x}^{\prime}\right|_{t+\frac{\pi}{2}}-0}{\Delta z}\right) & k=1 \\ \left.E_{y}^{k}\right|_{t}+m_{E y}^{k}\left(\frac{\tilde{H}_{x_{l+\frac{\Delta}{2}}^{k}}-\left.\tilde{H}_{x}^{k-1}\right|_{t+\frac{\Delta}{2}}}{\Delta z}\right) & k>1\end{cases}
$$

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## Equations $\rightarrow$ MATLAB Code

## Update Equations

\% MAIN FDTD LOOP
for $T=1$ : STEPS
DO NOT use 'if' statements to implement boundary conditions.

$$
\begin{aligned}
& \left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}=\left.\tilde{H}_{x}^{k}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{k}\left(\left.E_{y}^{k+1}\right|_{t}-\left.E_{y}^{k}\right|_{t}\right) \quad k<N_{z} \quad \begin{array}{l}
\text { \% Update H from E (Dirichlet Boundary Conditions) } \\
\text { for } \mathrm{nz}=1: \mathrm{Nz}-1
\end{array} \\
& \left.\tilde{H}_{x}^{N z}\right|_{t+\frac{A}{2}}=\left.\tilde{H}_{x}^{N_{z}}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{N z}\left(0-\left.E_{y}^{N_{z}}\right|_{t}\right) \quad k=N_{z} \longrightarrow \quad{ }^{\text {end }} \mathrm{Hx}(\mathrm{nz})=\mathrm{Hx}(\mathrm{nz})+\mathrm{mHx}(\mathrm{nz}) *(\mathrm{Ey}(\mathrm{nz}+1)-\mathrm{Ey}(\mathrm{nz})) / \mathrm{dz} \text {; } \\
& \begin{array}{l}
\text { end } \\
\text { Hx ( }
\end{array} \\
& \mathrm{N}(\mathrm{Nz})=\mathrm{Hx}(\mathrm{Nz})+\mathrm{mHx}(\mathrm{Nz}) *(0-\mathrm{Ey}(\mathrm{Nz})) / \mathrm{dz} ; \\
& \left.E_{y}^{1}\right|_{t+\Delta t}=\left.E_{y}^{1}\right|_{t}+m_{E y}^{1}\left(\left.\tilde{H}_{x}^{1}\right|_{t+\frac{\Delta t}{2}}-0\right) \quad k=1 \longrightarrow \begin{array}{c}
\text { \% Update E from H (Dirichlet Boundary Conditions) }
\end{array} \\
& \left.E_{y}^{k}\right|_{t+\Delta t}=\left.E_{y}^{k}\right|_{t}+m_{E y}^{k}\left(\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta t}{2}}-\left.\tilde{H}_{x}^{k-1}\right|_{t+\frac{\Delta t}{2}}\right) \quad k>1 \longrightarrow \begin{array}{c}
\text { for } \mathrm{nz}=2: \mathrm{Nz} \\
\mathrm{Ey}(\mathrm{nz})=\mathrm{Ey}(\mathrm{nz})+\mathrm{mEy}(\mathrm{nz}) *(\mathrm{Hx}(\mathrm{nz})-\mathrm{Hx}(\mathrm{nz}-1)) / \mathrm{dz} \text {; } \\
\text { end }
\end{array}
\end{aligned}
$$

## Periodic Boundary Condition

Some devices are periodic along a particular direction. When this is the case, the field is also periodic.

To incorporate a periodic boundary condition, modify the update equations as follows.

$$
\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\pi}{2}}= \begin{cases}\left.\tilde{H}_{x}^{k}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{k}\left(\frac{\left.E_{y}^{k+1}\right|_{t}-\left.E_{y}^{k}\right|_{t}}{\Delta z}\right) & k<N_{z} \\ \left.\tilde{H}_{x}^{N_{z}}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{N}\left(\frac{\left.E_{y}^{1}\right|_{t}-E_{y}^{N}| |_{t}}{\Delta z}\right) & k=N_{z}\end{cases}
$$



$$
\left.E_{y}^{k}\right|_{t+\Delta t}=\left\{\begin{array}{l}
\left.E_{y}^{1}\right|_{t}+m_{E y}^{1}\left(\frac{\left.\tilde{H}_{x}^{1}\right|_{t+\frac{\Delta}{2}}-\left.\tilde{H}_{x}^{N_{z}}\right|_{t+\frac{\Delta t}{2}}}{\Delta z}\right) \\
\left.E_{y}^{k}\right|_{t}+m_{E y}^{k}\left(\frac{\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}-\left.\tilde{H}_{x}^{k-1}\right|_{t+\frac{\Delta t}{2}}}{\Delta z}\right)
\end{array}\right.
$$

$$
\begin{aligned}
& k=1 \\
& k>1
\end{aligned}
$$

## Grid Resolution

## Consideration \#1: Wavelength

The grid resolution must be sufficient to resolve the shortest wavelength.

First, determine the smallest wavelength:

$$
\lambda_{\min }=\frac{c_{0}}{f_{\max } n_{\max }} \quad \begin{aligned}
& n_{\max } \text { is the largest refractive index found } \\
& \begin{array}{l}
\text { anywhere in the grid. } f_{\max } \text { is the } \\
\text { maximum frequency in your simulation. }
\end{array}
\end{aligned}
$$

Second, resolve the shortest wavelength with at least 10 cells.

$$
\Delta_{\lambda} \approx \frac{\lambda_{\min }}{N_{\lambda}} \quad N_{\lambda} \geq 10
$$

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| $N_{\lambda}$ | Comments |
| :---: | :--- |
| 10 to 20 | Low contrast dielectrics |
| 20 to 30 | High contrast dielectrics |
| 40 to 60 | Most metallic structures |
| 100 to 200 | Plasmonic devices |



## Consideration \#2: Mechanical Features

The grid resolution must be sufficient to resolve the smallest mechanical features of the device.

First, determine the smallest feature:

$$
d_{\min }
$$

Second, resolve the smallest feature with at least 1 to 4 cells.


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## Calculating the Initial Grid Resolution

Must resolve the minimum wavelength

$$
\Delta_{\lambda}=\frac{\lambda_{\min }}{N_{\lambda}} \quad N_{\lambda} \geq 10
$$

Must resolve the minimum structural dimension

$$
\Delta_{d}=\frac{d_{\min }}{N_{d}} \quad N_{d} \geq 1
$$

Set the initial grid resolution to the smallest number computed above

$$
\Delta_{x}=\Delta_{y}=\min \left[\Delta_{\lambda}, \Delta_{d}\right]
$$



## Resolving Critical Dimensions (1 of 3)

We have not yet considered the actual dimensions of the device we wish to simulate.
This means we likely cannot resolve the exact dimensions of a device.

Suppose we wish to place a device of length $d$ onto a grid.


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## Resolving Critical Dimensions (2 of 3)

To fix this, first calculate how many cells $N$ are needed to resolve the most important dimension. In this case, let this be $d$.

$$
N=\frac{d}{\Delta_{x}}
$$

Second, we determine how many cells we wish to exactly resolve $d$. We do this by rounding $N$ up to the nearest integer.

$$
\begin{gathered}
N^{\prime}=\operatorname{ceil}\left[\frac{d}{\Delta_{x}}\right] \\
N^{\prime}=11 \text { cells }
\end{gathered}
$$

## Resolving Critical Dimensions (3 of 3)

Third, adjust the value of $\Delta_{x}$ to represent the dimension $d$ exactly.

$$
\Delta_{x}^{\prime}=\frac{d}{N^{\prime}}
$$

Call this step "snapping" the grid to a critical dimension.


Unfortunately, using a uniform grid, this can only be done for one critical dimension per axis.

## "Snap" Grid to Critical Dimensions

Decide what dimensions along each axis are critical
$\rightarrow$ Typically this is a lattice constant or grating period along $x$
$\rightarrow$ Typically this is a layer thickness along $y$

$$
d_{x} \text { and } d_{y}
$$

Compute how many grid cells comprise $d_{x}$ and $d_{y}$ and round UP

$$
\begin{aligned}
& M_{x}=\operatorname{ceil}\left(d_{x} / \Delta_{x}\right) \\
& M_{y}=\operatorname{ceil}\left(d_{y} / \Delta_{y}\right)
\end{aligned}
$$

Adjust grid resolution to fit these dimensions in grid EXACTLY

$$
\begin{aligned}
\Delta_{x} & =d_{x} / M_{x} \\
\Delta_{y} & =d_{y} / M_{y}
\end{aligned}
$$



## Courant Stability Condition

## Numerical Propagation Through Grid



During a single iteration, a disturbance in the electric field at one point can only be felt by the immediately adjacent magnetic fields. It takes at least two time steps before that disturbance is felt by an adjacent electric field. This is simply due to how the update equations are implemented during a single iteration.

## Physical Propagation Through Space

Electromagnetic waves in vacuum propagate at the speed of light. Inside a material, they propagate at a reduced speed.

$$
v=\frac{c_{0}}{n} \quad c_{0}=299792458 \mathrm{~m} / \mathrm{s} \quad n \equiv \text { refractive index }
$$



## A Limit on $\Delta t$

Over a time duration of one time step $\Delta t$, an electromagnetic disturbance will travel:

> Numerical distance covered in one time step: $\Delta z$
> Physical distance covered in one time step: $c_{0} \Delta t / n$

Because of the numerical algorithm, it is not possible for a disturbance to travel farther than one unit cell in a single time step.

We need to make sure that a physical wave would not propagate farther than a single unit cell in one time step.

$$
\frac{c_{0} \Delta t}{n}<\Delta z
$$

This places an upper limit on the time step.

$$
\Delta t<\frac{n \Delta z}{c_{0}} \quad \begin{aligned}
& n \text { should be set to the smallest refractive index found anywhere in the } \\
& \text { grid. Usually this is just made to be } 1.0 \text { and dropped from the equation. }
\end{aligned}
$$

## The Courant Stability Condition

Refractive index is greater than or equal to one, so our condition on $\Delta t$ can be written more simply as:

$$
\Delta t<\frac{\Delta z}{c_{0}} \longleftarrow \quad \begin{aligned}
& \text { Sort of a worst case. } \\
& n=1 \text { produces the fastest possible physical wave. }
\end{aligned}
$$

For 2D or 3D grids, the condition can be generalized as

The Courant stability condition


## Practical Implementation of the Stability Condition

The stability condition will be most restrictive along the shortest dimension of the grid unit cell.

$$
\Delta_{\min }=\min [\Delta x, \Delta y, \Delta z]
$$

A good equation to ensure stability and accuracy on any grid is then

$$
\Delta t<\frac{\Delta_{\min }}{2 c_{0}} \quad \text { Note: A factor of } 0.5 \text { was included here as a safety margin. }
$$

This can be generalized to account for special cases.
$\Delta t<\frac{n_{\min } \Delta_{\text {min }}}{2 c_{0}}$

1. Your grid is filled with dielectric and travels slower everywhere.
2. Your model includes dispersive materials with refractive index less than one.

## Time Step for Our 1D Grid


$n_{\mathrm{bc}}=$ refractive index at the grid boundaries.
This means a wave will travel the distance of one grid cell in exactly two time steps.
It is a necessary condition for the perfect boundary condition we will soon implement.

This implies that we cannot have different materials at the two boundaries using this boundary condition.

## Perfect 1D Boundary Condition

 requires knowledge of the electric field outside of the grid.

$$
\left.\tilde{H}_{x}^{N_{z}}\right|_{t+\frac{\Delta t}{2}}=\left.\tilde{H}_{x}^{N_{z}}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{k}\left(\frac{\left.E_{y}^{N_{z}+1}\right|_{t}-\left.E_{y}^{N_{z}}\right|_{t}}{\Delta z}\right)
$$

## Implementing the Perfect Boundary Condition

If and only if...

- the field is only travelling outward at the boundaries,
- the materials at the boundaries are linear, homogeneous, isotropic and non-dispersive,
- The refractive index at both boundaries is $n_{\mathrm{bc}}$,
- $\Delta t=n_{\mathrm{bc}} \Delta z /\left(2 c_{0}\right)$ exactly.

$$
\left.E_{y}^{N_{z}+1}\right|_{t}=\left.E_{y}^{N_{z}}\right|_{t-2 \Delta t}
$$

Then...

## Visualizing the Perfect Boundary Condition



## Summary of the 1D Perfect Boundary Condition

## Conditions

- Waves at the boundaries are only travelling outward,
- Materials at the boundaries are linear, homogeneous, isotropic and non-dispersive,
- The refractive index is the same at both boundaries and is $n_{\mathrm{bc}}$,
- Time step is chosen so physical waves travel 1 cell in exactly two time steps $\Delta t=n_{\mathrm{bc}} \Delta z /\left(2 c_{0}\right)$.


## Implementation at $z$-Low Boundary

At the $z$-low boundary, we need only modify the E-field update equation.

$$
h_{2}=h_{1} \quad h_{1}=\left.\tilde{H}_{x}^{1} \quad E_{y}^{1}\right|_{t+\Delta t}=\left.E_{y}^{1}\right|_{t}+m_{E y}^{k}\left(\frac{\left.\tilde{H}_{x}^{1}\right|_{t+\frac{\Delta}{2}}-h_{2}}{\Delta z}\right)
$$

## Implementation at $z$-High Boundary

At the $z$-high boundary, we need only modify the H -field update equation.

$$
e_{2}=e_{1} \quad e_{1}=\left.E_{y}^{N_{z}} \quad \tilde{H}_{x}^{N_{z}}\right|_{t+\frac{\Delta}{2}}=\left.\tilde{H}_{x}^{N_{z}}\right|_{t-\frac{\Delta}{2}}+m_{H x}^{k}\left(\frac{e_{2}-\left.E_{y}^{N_{z}}\right|_{t}}{\Delta z}\right)
$$

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## Sources

## The Gaussian Pulse

Typically short pulses are used as sources in FDTD. This approximates an impulse function so that a broad range of frequencies can be simulated at the same time in the same simulation.


## Frequency Content of Gaussian Pulse

The Fourier transform of a Gaussian pulse is another Gaussian function.

$$
g(t)=\exp \left(-\frac{t^{2}}{\tau^{2}}\right) \quad \Leftrightarrow \quad \mathrm{G}(f)=\frac{1}{\sqrt{\pi} f_{\max }} \exp \left[-\frac{f^{2}}{f_{\max }^{2}}\right]
$$

The frequency content of the Gaussian pulse extends from DC up to above $f_{\text {max }}$. The frequency $f_{\max }$ is actually the $1 / e$ point of the frequency spectrum.

$$
f_{\max }=\frac{1}{\pi \tau}
$$



## Designing the Pulse Source (1 of 2)

Step 1: Determine the maximum frequency of interest in your simulation.

$$
f_{\max }
$$

Step 2: Compute the pulse duration to have sufficient energy at $f_{\text {max }}$.

$$
f_{\max }=\frac{1}{\pi \tau} \quad \rightarrow \quad \tau \leq \frac{1}{\pi f_{\max }} \quad \tau \cong \frac{0.5}{f_{\max }}
$$

Step 3: You may need to reduce your time step. Your Gaussian pulse should be resolved by at least 10 to 20 time steps.

$$
\begin{array}{ll}
\Delta t=\frac{\tau}{N_{t}} \quad \begin{array}{l}
\text { Typically, you determine a first } \Delta t \text { based on the Courant stability } \\
\text { condition, then determine a second } \Delta t \text { based on resolving the maximum } \\
\text { frequency, and finally go with the smallest value of the two } \Delta t ' s .
\end{array} \\
N_{t} \geq 10 & \begin{array}{l}
\text { All of this should be satisfied automatically if } \Delta t=n \Delta z /\left(2 c_{0}\right) .
\end{array}
\end{array}
$$

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## Designing the Pulse Source (2 of 2)

Step 4: Compute the delay time $t_{0}$



Ey, Hx, ER, UR, mEy, and mHx are stored in arrays of length Nz .

## Two Ways to Incorporate a Simple Source

## Source \#1: Simple Hard Source

The simple hard source is the easiest to implement. After updating the field across the entire grid, one field component at one point on the grid is overwritten with the source. This approach injects power into the model, but the source point behaves like a perfect electric conductor or perfect magnetic conductor and will scatter waves.

$$
\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}=\left.g_{H}\right|_{k} \quad \text { and/or }\left.\quad E_{y}^{k}\right|_{t+\Delta t}=\left.g_{E}\right|_{k}
$$

OVERWRITE
Not usually a practical source.
We won't use it in this course.

## Source \#2: Simple Soft Source

The simple soft source is better than the hard source because it is transparent to scattered waves passing through it. After updating the field across the entire grid, the source function is added to one field component at one point on the grid. This approach injects power into the model in both directions. It is great for testing boundary conditions.

$$
\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}=\left.\tilde{H}_{x}^{k}\right|_{t+\frac{\Delta}{2}}+\left.g_{H}\right|_{k} \quad \text { and/or }\left.\quad E_{y}^{k}\right|_{t+\Delta t}=\left.E_{y}^{k}\right|_{t+\Delta t}+\left.g_{E}\right|_{k}
$$

## ADD TO

Rarely used.
Use this until we learn TF/SF.

## Movie of Source \#1 - Simple Hard Source



## Movie of Source \#2 - Simple Soft Source



# Movie of Source \#3 - TF/SF Soft Source 



# Total Number of Iterations 

## Considerations for Estimating the Total Number of Iterations

The total number of iterations depends heavily on the device being modeled and what properties of it are being calculated.

## Device Considerations

1. Highly resonant devices typically require more iterations.
2. Purely scattering devices typically require very few iterations.
3. More iterations are needed the more times the waves bounce around in the grid.

## Information Considerations

1. Calculating abrupt spectral shapes requires many iterations.
2. Calculating fine frequency resolution requires many iterations.
3. Calculating only the approximate position of resonances often requires fewer iterations. Great for hunting resonances!

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## A Rule of Thumb

How long does it take a wave to propagate across the grid (worst case)?

$$
\text { time }=\frac{\text { distance }}{\text { velocity }} \rightarrow t_{\text {prop }}=\frac{n_{\max } N_{z} \Delta z}{c_{0}}
$$

Simulation time $T$ must include the entire pulse of duration $\tau$.

$$
T \geq 12 \tau
$$

Simulation time should allow for $\sim 5$ bounces.

$$
T \geq 5 t_{\text {prop }}
$$

A rule-of-thumb for total simulation time is then

$$
T=12 \tau+5 t_{\text {prop }} \quad \text { Note: For highly resonant devices, this will NOT be enough time! }
$$

Given the time step $\Delta t$, the total number of iterations is then
STEPS $=$ round $\uparrow\left[\frac{T}{\Delta t}\right] \quad$ This must be an integer quantity.
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## Revised FDTD Algorithm



## Equations $\rightarrow$ MATLAB Code



